# Brief Announcement: <br> Distributed Derandomization Revisited 

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## The LOCAL model

[Linial 1992]

Every node sees a ball of radius $T(n)$ and decides its output.




## Prior work and limitations

## Theorem (Chang, Kopelowitz, and Pettie ${ }^{1}$ )

Let $\mathcal{A}_{\text {rand }}$ be a randomized LOCAL algorithm solving an LCL problem and that uses at most $r(n)$ random bits.
derandomization

${ }^{1}$ Yi-Jun Chang, Tsvi Kopelowitz, and Seth Pettie. An exponential separation between randomized and deterministic complexity in the LOCAL Model. SIAM Journal on Computing, 2019.

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## Main result

## Theorem (Dahal, d'Amore, Lievonen, P., Suomela)

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## Main result

## Theorem (Dahal, d'Amore, Lievonen, P., Suomela)

Let $\mathcal{A}_{\text {rand }}$ be a randomized LOCAL algorithm solving an LCL component-wise verifiable problem and that uses at most $r(n)$ random bits.


## Proof Strategy

Idea: - lie about the number of vertices, say $2^{n^{2}}$ instead of $n$,

- and find a good function $f:$ IDs $\rightarrow$ bit strings s.t. $\mathcal{A}_{\text {rand }}[f]$ is correct whp.
each vertex $v$ uses $f(i d(v))$ as random bit string



## Proof Strategy

Idea: - lie about the number of vertices, say $2^{n^{2}}$ instead of $n$,

- and find a good function $f:$ IDs $\rightarrow$ infinite bit strings s.t. $\mathcal{A}_{\text {rand }}[f]$ is correct whp.
each vertex $v$ uses $f(i d(v))$ as random bit string



## Conclusion

- Derandomization of LOCAL algorithms for LCLs:
- No more annoying bounded number of random bits assumption.
- The new derandomized algorithm is uniform in $n$.
- Generalization of the original theorem to:
- component-wise verifiable problems,
- and LCL problems on connected graphs.


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## Thanks for listening!

